Impulse and Momentum in 1D

Read MHR: 195 - 201 (just the text)

DEFINITION OF MOMENTUM

Momentum is the product of an object's mass and its velocity.

$$\overrightarrow{p} = m\overrightarrow{v}$$

| Quantity | Symbol | SI unit |
|----------|----------------------|--|
| momentum | \overrightarrow{p} | $\frac{\text{kg} \cdot \text{m}}{\text{s}}$ (kilogram metres per second) |
| mass | m | kg (kilograms) |
| velocity | \overrightarrow{V} | $\frac{\mathrm{m}}{\mathrm{s}}$ (metres per second) |

Unit Analysis

$$(mass)(velocity) = kg \cdot \frac{m}{s} = \frac{kg \cdot m}{s}$$

Note: Momentum does not have a unique unit of its own.

DEFINITION OF IMPULSE

Impulse is the product of force and the time interval.

$$\overrightarrow{J} = \overrightarrow{F} \Delta t$$

| Quantity | Symbol | SI unit |
|---------------|----------------------|------------------------------|
| impulse | \overrightarrow{J} | $N \cdot s$ (newton seconds) |
| force | \overrightarrow{F} | N (newtons) |
| time interval | Δt | s (seconds) |

Unit Analysis

 $(impulse) = (force)(time interval) = N \cdot s$

Note: Impulse is equal to the change in momentum, which has units of $\frac{kg \cdot m}{s}$. To show that these units are equivalent to the N·s, express N in terms of the base units.

$$N \cdot s = \frac{kg \cdot m}{s^2} \cdot s = \frac{kg \cdot m}{s}$$

IMPULSE-MOMENTUM THEOREM

Impulse is the difference of the final momentum and initial momentum of an object involved in an interaction.

$$\overrightarrow{F}\Delta t = m\overrightarrow{v}_2 - m\overrightarrow{v}_1$$

| Quantity | Symbol | SI unit |
|------------------|------------------------|-----------------------------------|
| force | \overrightarrow{F} | N (newtons) |
| time interval | Δt | s (seconds) |
| mass | m | kg (kilograms) |
| initial velocity | \overrightarrow{V}_1 | $\frac{m}{s}$ (metres per second) |
| final velocity | \overrightarrow{V}_2 | $\frac{m}{s}$ (metres per second) |

Unit Analysis

(force)(time interval) = (mass)(velocity)

$$\label{eq:normalization} \mathbf{N} \cdot \mathbf{s} = \mathbf{k} \mathbf{g} \frac{\mathbf{m}}{\mathbf{s}} \qquad \qquad \frac{\mathbf{k} \mathbf{g} \cdot \mathbf{m}}{\mathbf{s}^2} \ \mathbf{s} = \frac{\mathbf{k} \mathbf{g} \cdot \mathbf{m}}{\mathbf{s}}$$

Note: Impulse is a vector quantity. The direction of the impulse is the same as the direction of the *change* in the momentum.

A student practices her tennis volleys by hitting a tennis ball against a wall.

- a) If the 0.060 kg ball travels 48 m/s before hitting the wall and then bounces directly backward with a speed of 35 m/s, what is the impulse of the interaction? (-5.0 kg-m/s)
- b) If the duration of the interaction is 0.025 s, what is the average force exerted on the ball by the wall? (-200 N)

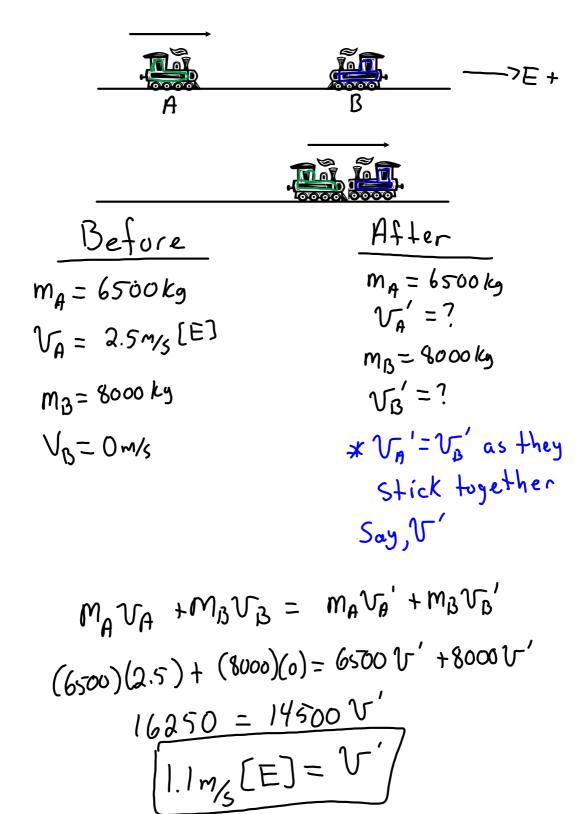
Conservation of Momentum

For any collision between objects in a closed and isolated system, the total momentum before the collision is equal to the total momentum after the collision.

| LAW OF CONSERVATION OF MOMENTUM The sum of the momenta of two objects before a collision is equal to the sum of their momenta after they collide. $m_{A}\overrightarrow{v}_{A} + m_{B}\overrightarrow{v}_{B} = m_{A}\overrightarrow{v}_{A}' + m_{B}\overrightarrow{v}_{B}'$ | | | | | |
|--|------------------------------------|---|--|--|--|
| Quantity | Symbol | SI unit | | | |
| mass of object A | $m_{ m A}$ | kg (kilograms) | | | |
| mass of object B | $m_{ m B}$ | kg (kilograms) | | | |
| velocity of object A before the collision | $\overrightarrow{v}_{ m A}$ | $\frac{\mathrm{m}}{\mathrm{s}}$ (metres per second) | | | |
| velocity of object B before the collision | $\overrightarrow{v}_{\mathrm{B}}$ | $\frac{\mathrm{m}}{\mathrm{s}}$ (metres per second) | | | |
| velocity of object A after the collision | $\overrightarrow{v}_{\mathrm{A}}'$ | $\frac{\mathrm{m}}{\mathrm{s}}$ (metres per second) | | | |
| velocity of object B after the collision | $\overrightarrow{v}_{\mathrm{B}}'$ | $\frac{\mathrm{m}}{\mathrm{s}}$ (metres per second) | | | |

Read MHR: Pg 310 - 315 (just text)

Example: A 6500 kg train travelling at 2.5 m/s collides with a stationary 8000 kg train. If they interlock upon collision, find their velocity after the collision.



collision-lab_en.jar