



UNIT 1: LIGHT

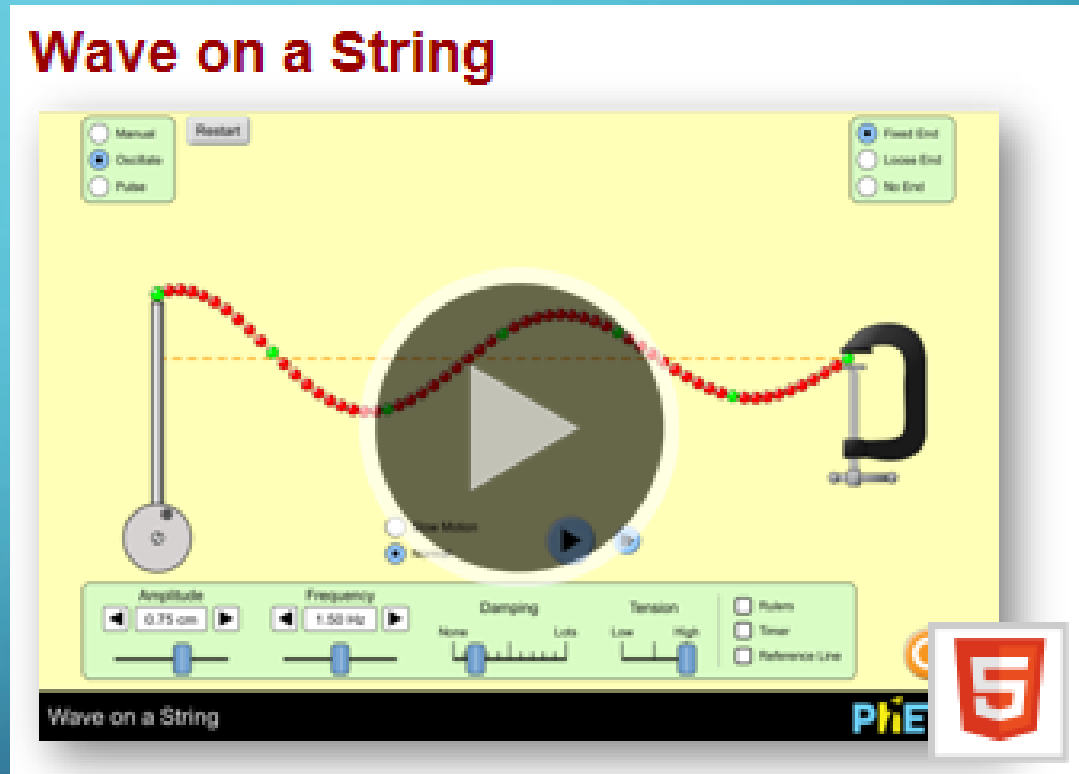
LLT1 – WAVES

DESCRIBE THE PROPERTIES OF TRANSVERSE AND LONGITUDINAL WAVES, APPLY THE WAVE EQUATION AND DESCRIBE WAVE INTERFERENCE.

WAVES – A VISUAL

- Terms

- Frequency
- Period
- Wavelength
- Amplitude
- Equilibrium Position
- Speed
- Tension



WAVES – SO MANY TYPES

- Water
- Sound
- Slinky (?!)
- Rope (?!)
- Pressure

Mechanical
Waves

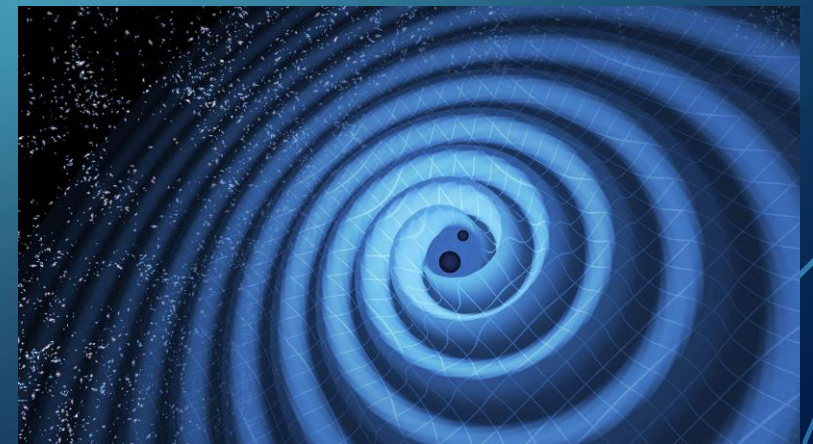
Wave:

A disturbance that transfers energy through a medium.

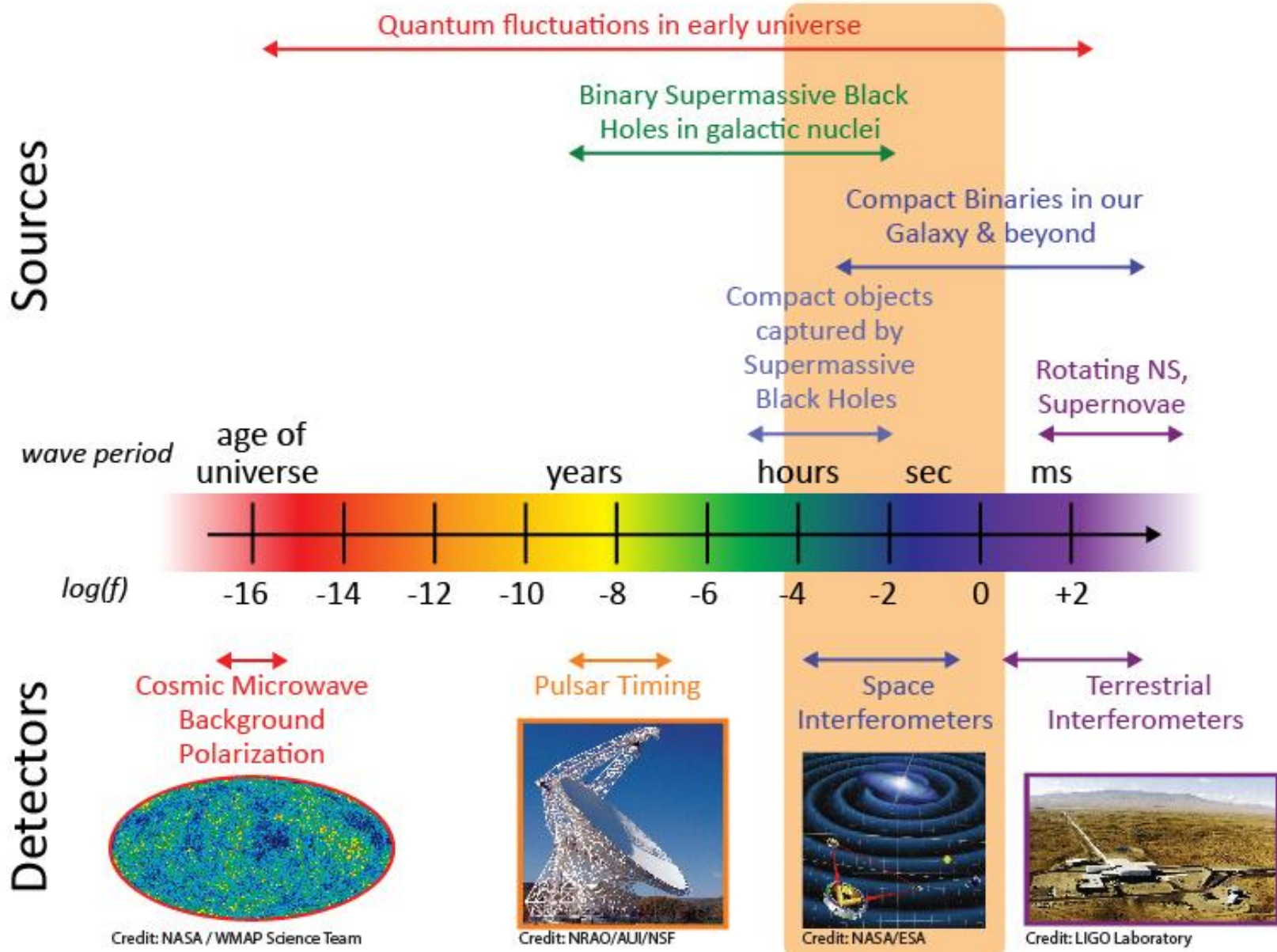
Travel through matter

- Electromagnetic
- Gravity

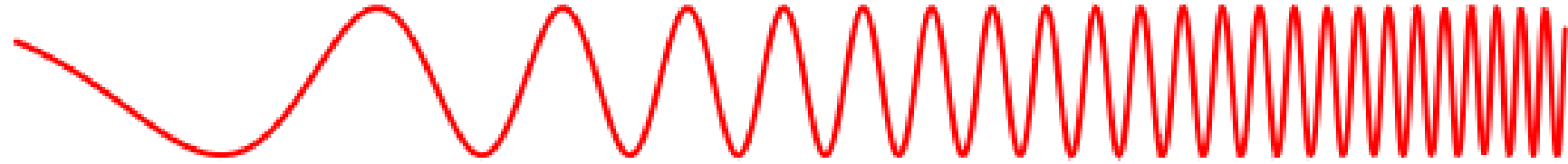
Travel through empty space



The Gravitational Wave Spectrum



Penetrates Earth's Atmosphere?



Radiation Type
Wavelength (m)

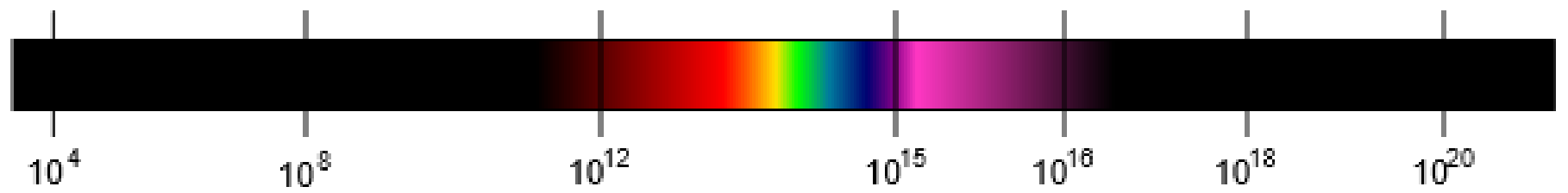
Radio	Microwave	Infrared	Visible	Ultraviolet	X-ray	Gamma ray
10^3	10^{-2}	10^{-5}	0.5×10^{-6}	10^{-8}	10^{-10}	10^{-12}

Approximate Scale
of Wavelength

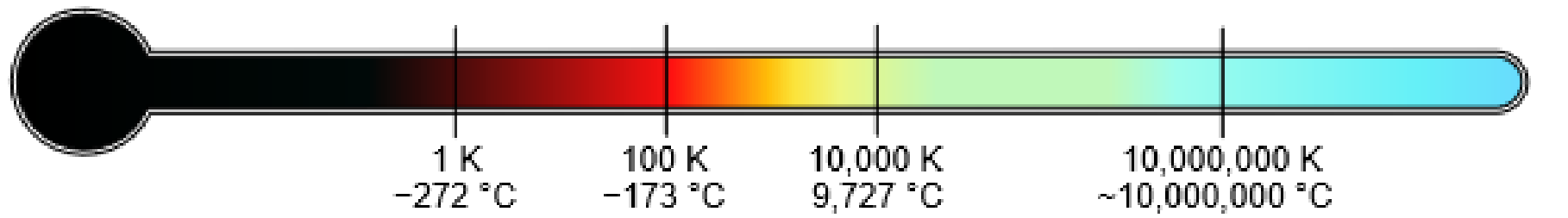


Buildings	Humans	Butterflies	Needle Point	Protozoans	Molecules	Atoms	Atomic Nuclei
-----------	--------	-------------	--------------	------------	-----------	-------	---------------

Frequency (Hz)

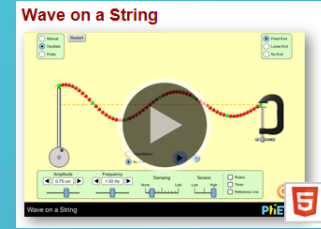


Temperature of
objects at which
this radiation is the
most intense
wavelength emitted



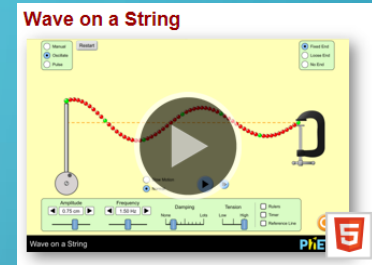
MECHANICAL WAVES – WAVE SPEED

- Wave speed is constant in a particular medium.
 - Independent of the size or amount of energy in a wave.
 - Does not change speed as it travels.
 - Wave speed within a medium is a physical characteristic of that medium; much like density or boiling point.
 - Wave speed is determined by the forces between and the mass of the medium particles.
 - For example, if everyone in the class talks then every single sound wave will have the same speed through the air. No matter the pitch or volume.



MECHANICAL WAVES – WAVE SPEED

- The greater the force between particles, the more rapidly the particles return to equilibrium position.
 - Results in a faster wave speed.
- The greater the mass of the particles, the more slowly they return to equilibrium position because of their inertia.
 - Results in a slower wave speed.
- Friction: acts to dampen or reduce the amplitude of the wave, but has no effect on wave speed (unlike sliding something on a table).



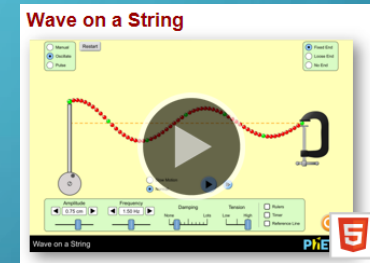
MECHANICAL WAVES – FREQUENCY & PERIOD

- Frequency, f : The number of waves that are created per unit time.

- If time is in seconds, the unit for frequency is measured in Hertz, Hz.

- Period, T : The time to create one wave.

- They are reciprocal functions: $T = \frac{1}{f}$ and $f = \frac{1}{T}$



- The mathematical relationship you use depends on the information given in the problem.

$T = \frac{\Delta t}{\#waves}$	$f = \frac{\#waves}{\Delta t}$	$T = \frac{1}{f}$	$f = \frac{1}{T}$
--------------------------------	--------------------------------	-------------------	-------------------

FREQUENCY & PERIOD PROBLEMS

- Example 1: Watching water waves, an observer notes that 25 waves pass by him in 175 seconds. Calculate the period and frequency of these waves.

FREQUENCY & PERIOD PROBLEMS

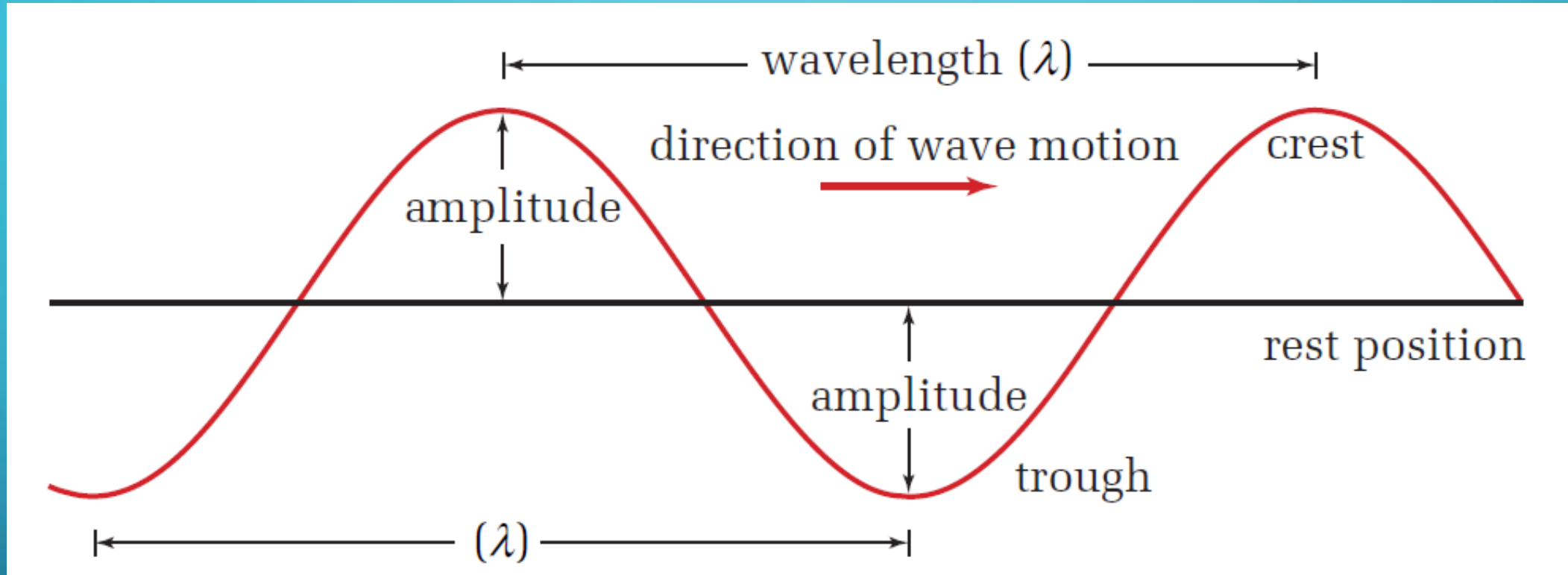
- Example 2: A basketball shoots 33 balls in 120 seconds.
Calculate the frequency and period of the shots.

FREQUENCY & PERIOD PROBLEMS

- Example 3: The frequency of a sound wave is 252 Hz.
Calculate the period of the wave.

MHR Practice Sheet

DESCRIBING WAVES

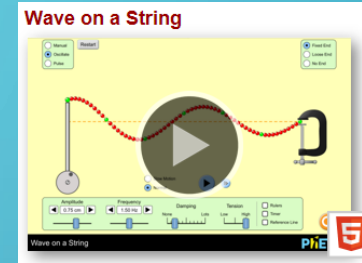


Wavelength, λ : The distance from a point on the wave to a corresponding point such that it includes one complete crest and trough.

- λ is the lowercase Greek letter, lambda.

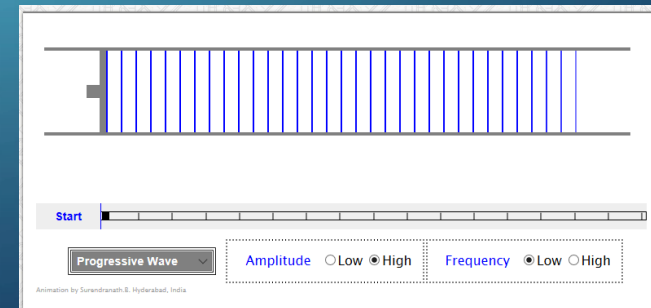
TRANSVERSE WAVES

- Particles of the medium vibrate perpendicular to the direction the wave is traveling.
 - Making waves in a rope/string.

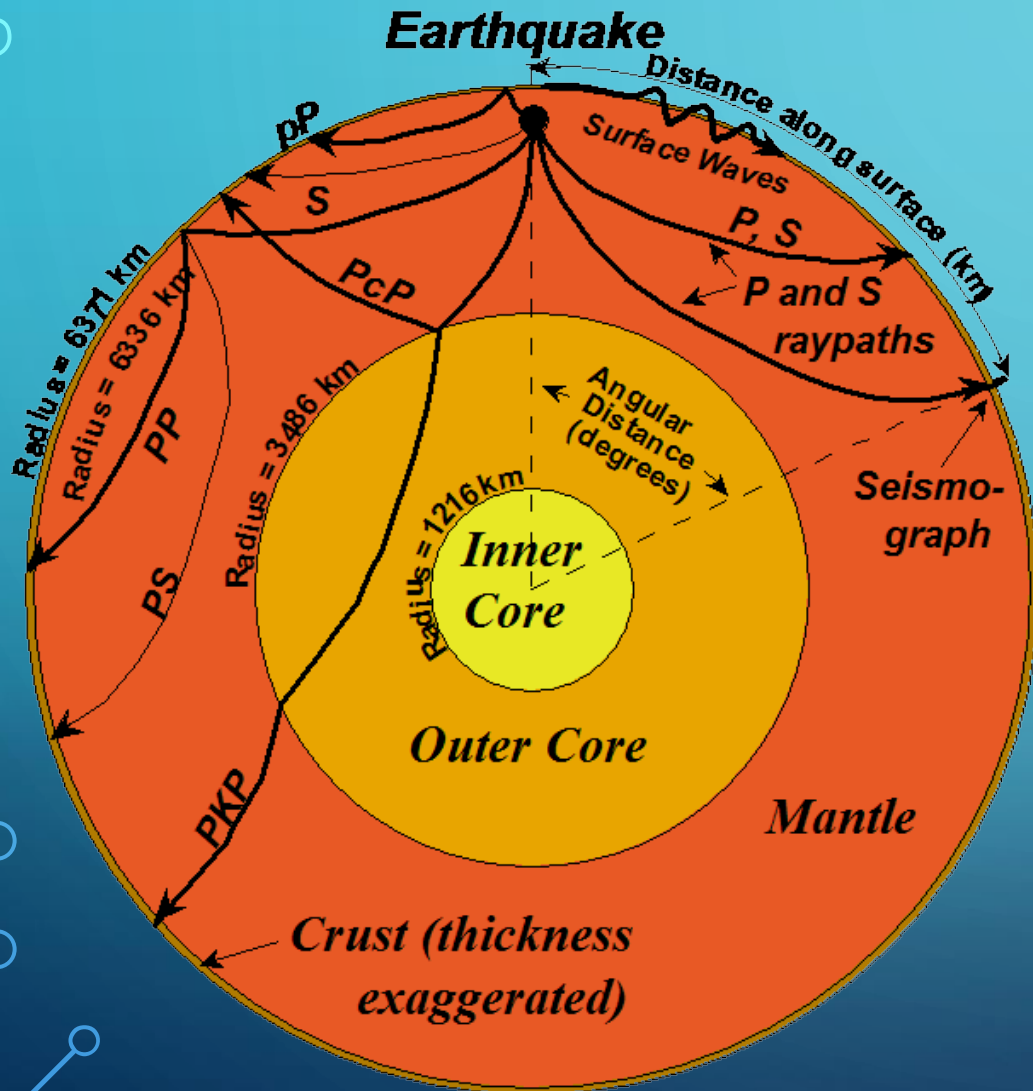


LONGITUDINAL WAVES

- Particles of the medium vibrate parallel to the direction the wave is traveling.
 - Sound/Pressure waves.

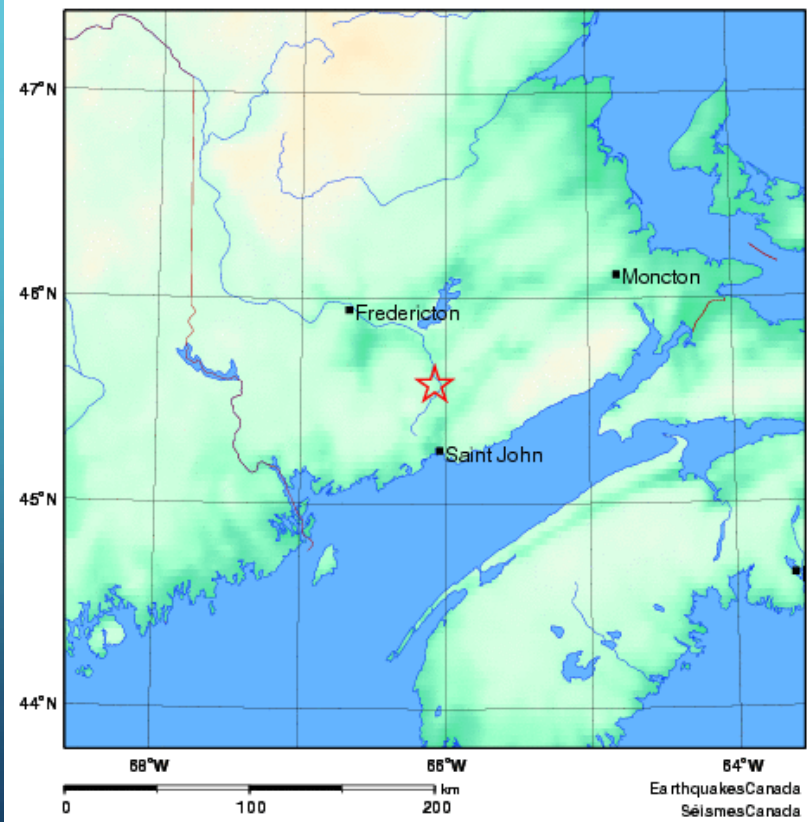


APPLICATION OF WAVES: SEISMOLOGY & ASTEROSEISMOLOGY

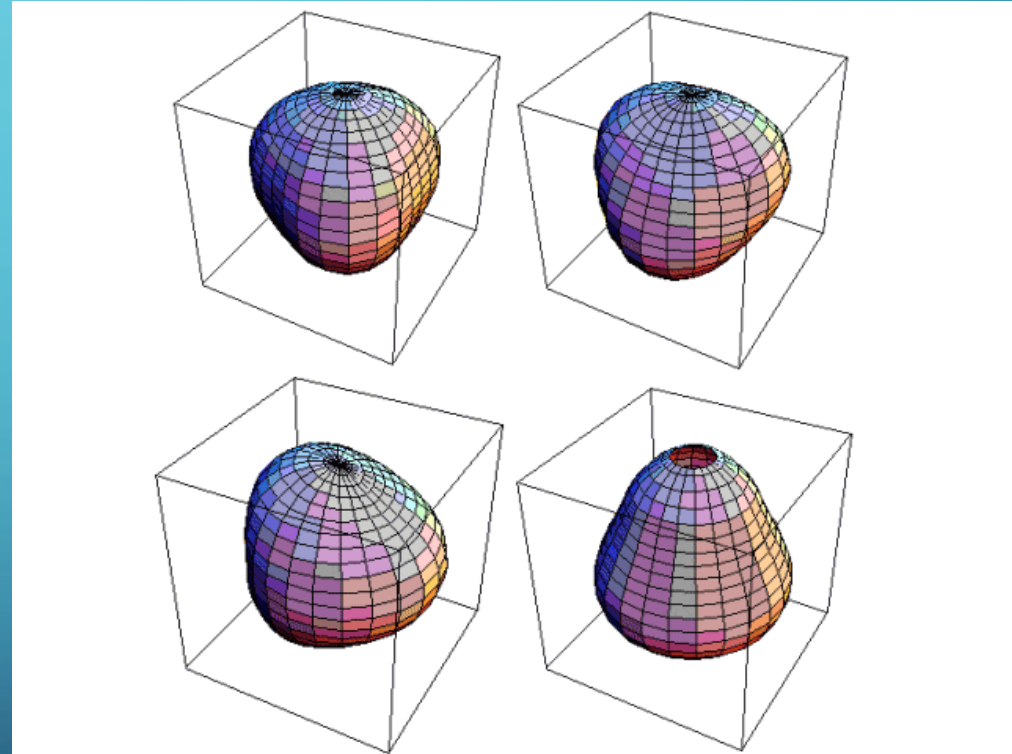
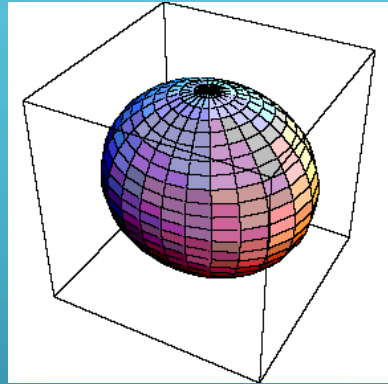
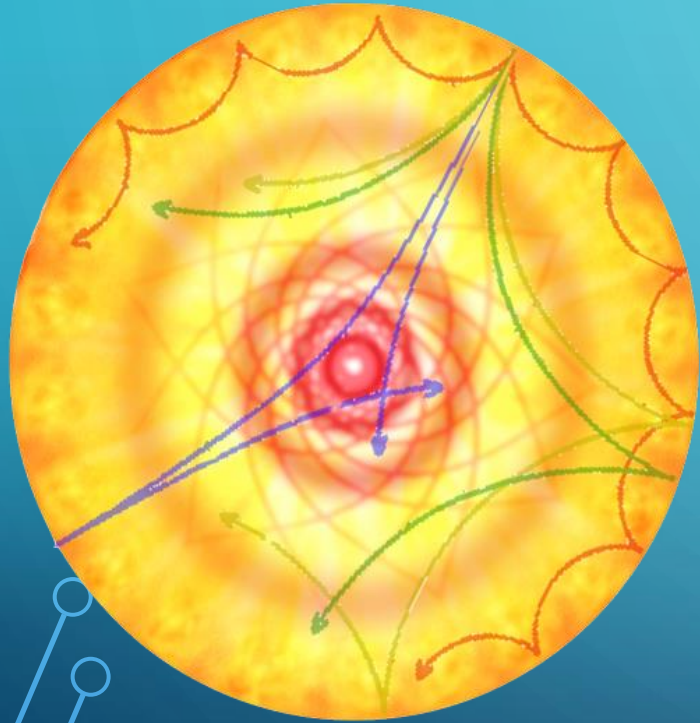


Local Time:	09:49:00 AST
Magnitude:	3.8 MN
Latitude:	45.36 North
Longitude:	66.24 West
Depth:	2 km
UT Date and Time:	2019/01/10 13:49:00 UT

Approximate Location of Earthquake: Strongly felt in Saint John, Grand Bay-Westfield, Rothesay.



APPLICATION OF WAVES: SEISMOLOGY & ASTEROSEISMOLOGY



THE WAVE EQUATION

- $V = f\lambda$

- $V = \text{Speed (m/s)}$

- $f = \text{frequency (Hz)}$

- $\lambda = \text{wavelength (m)}$

- In a particular medium, all waves will travel the same speed.

- If a wave travels from one medium to another, it's speed will likely change, but its frequency will not.

WAVE EQUATION PRACTICE #1

- A sound wave has a frequency of 325 Hz and a wavelength of 1.20 m. Calculate the wave speed.

$$(v = 390 \text{ m/s})$$

WAVE EQUATION PRACTICE #2

- A radio wave travels 3.00×10^8 m/s through the air. Calculate the wavelength of radio waves that have a frequency of 99.3 MHz.

$$(\lambda = 3.02 \text{ m})$$

WAVE EQUATION PRACTICE #3

- A sound wave has a wavelength of 0.34 m and a speed of 350 m/s in air.
 - Calculate the frequency. ($f = 1029 \text{ Hz}$)
- If that sound wave enters sea water, where its speed is 1531 m/s. Calculate its new wavelength. ($\lambda = 1.49 \text{ m}$)

WAVE EQUATION PRACTICE #4

- Waves are created in a 15 m long rope that have a wavelength of 0.42 m. It takes the waves 8.8 seconds to travel the length of the rope. Calculate the frequency and period of the waves.

$$(f = 4.05 \text{ Hz}), T = 0.25 \text{ s}$$

PRACTICE PROBLEM

- Two boats are 90 m apart. When one boat is on a crest and the other is in a trough there are two crests between them. A boat goes up-and-down and up again 15 times in 60 seconds. Calculate the speed of the waves.

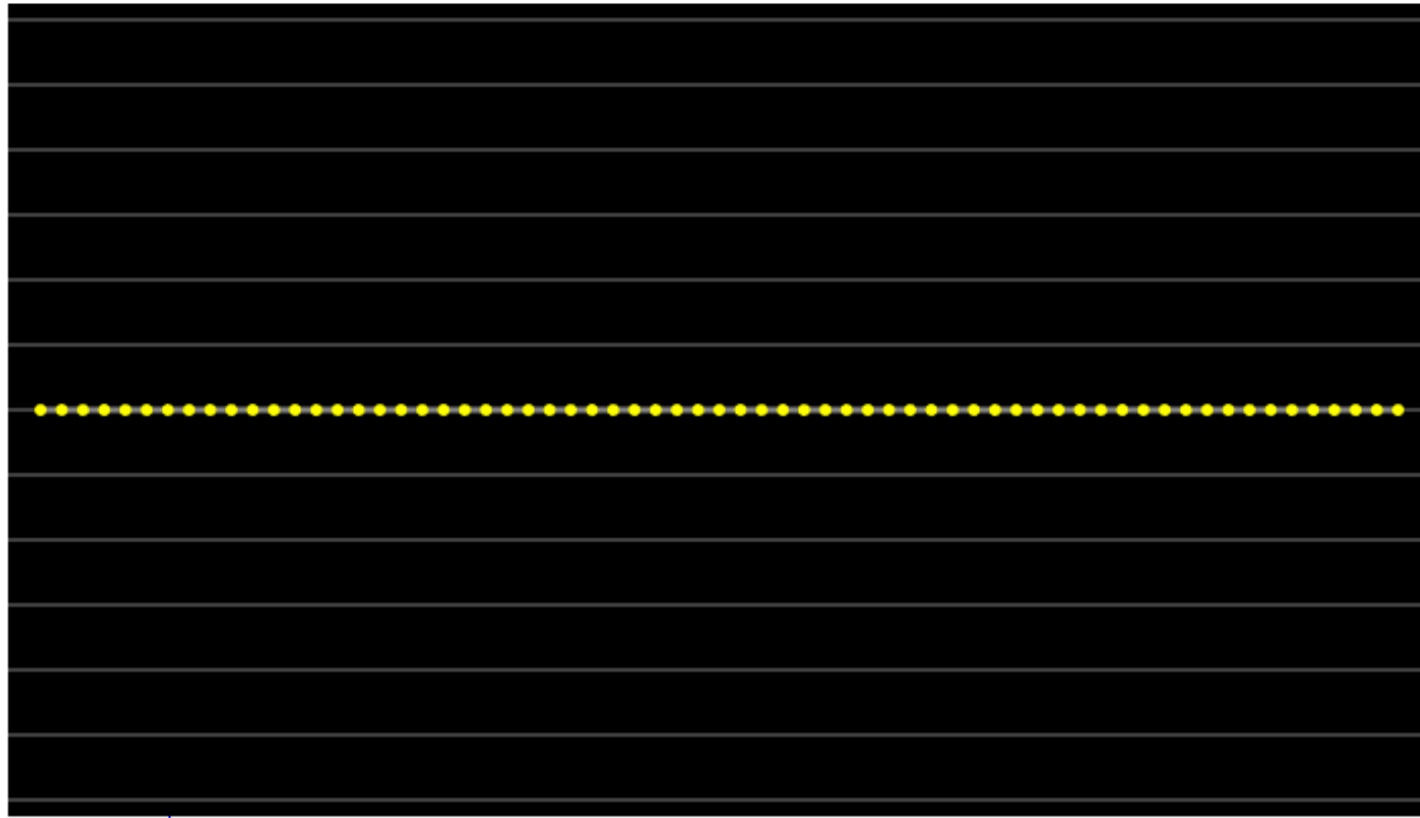
YOUR TURN

- Two boats are 115 m apart. When each boat is on a crest and there are 4 crests between them. A boat goes up-and-down and up again 20 times in 75 seconds. Calculate the speed of the waves.

$$v = 6.88 \text{ m/s}$$

WAVE INTERFERENCE

Transverse Wave – Addition



Type of Disturbance

Pulse Continuous

Amplitude

Equal Unequal

Phase

In Out

Start

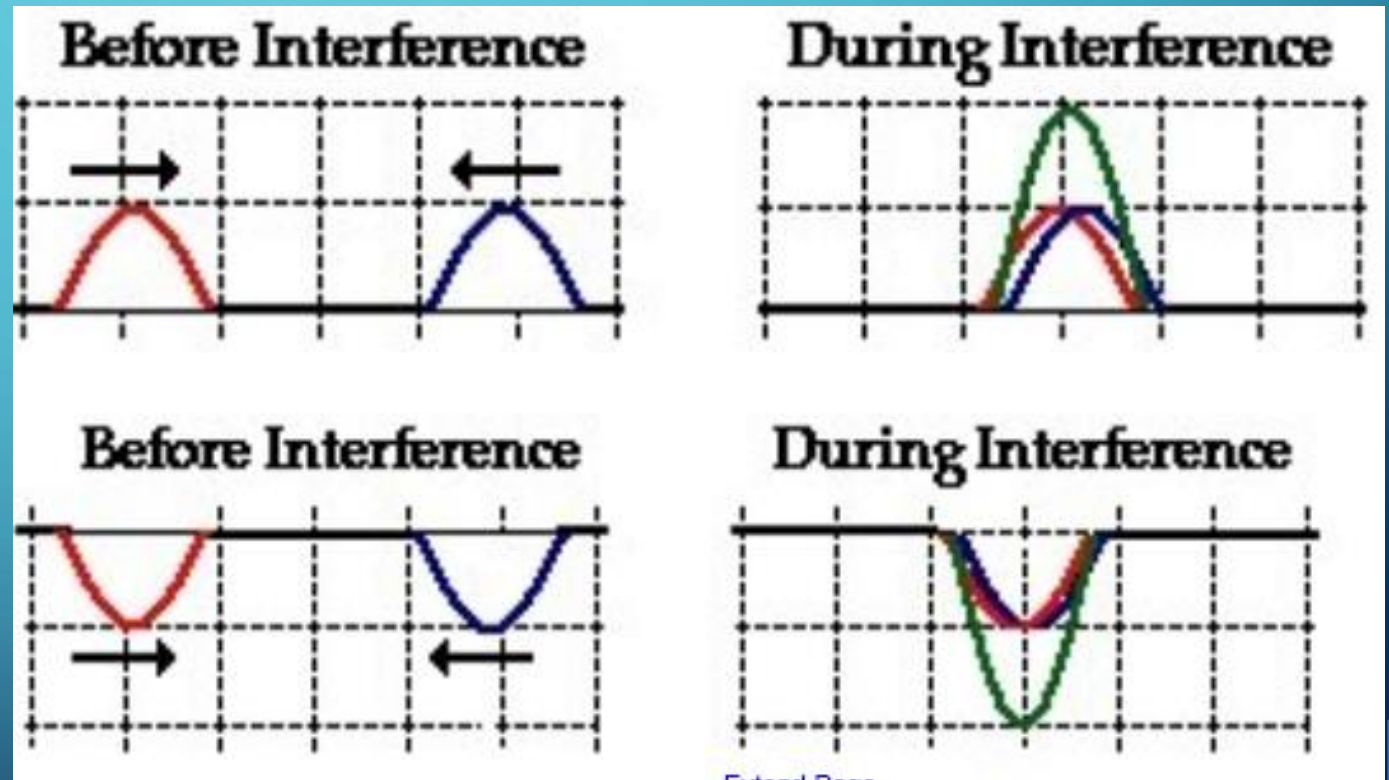
Animation by Surendranath.B. Hyderabad, India

WAVE INTERFERENCE

- When two or more waves act simultaneously on the same particles of a medium.
- Principle of Superposition: The resultant displacement of a given particle is equal to the sum of the displacements that would have been produced by each wave acting independently.

CONSTRUCTIVE INTERFERENCE

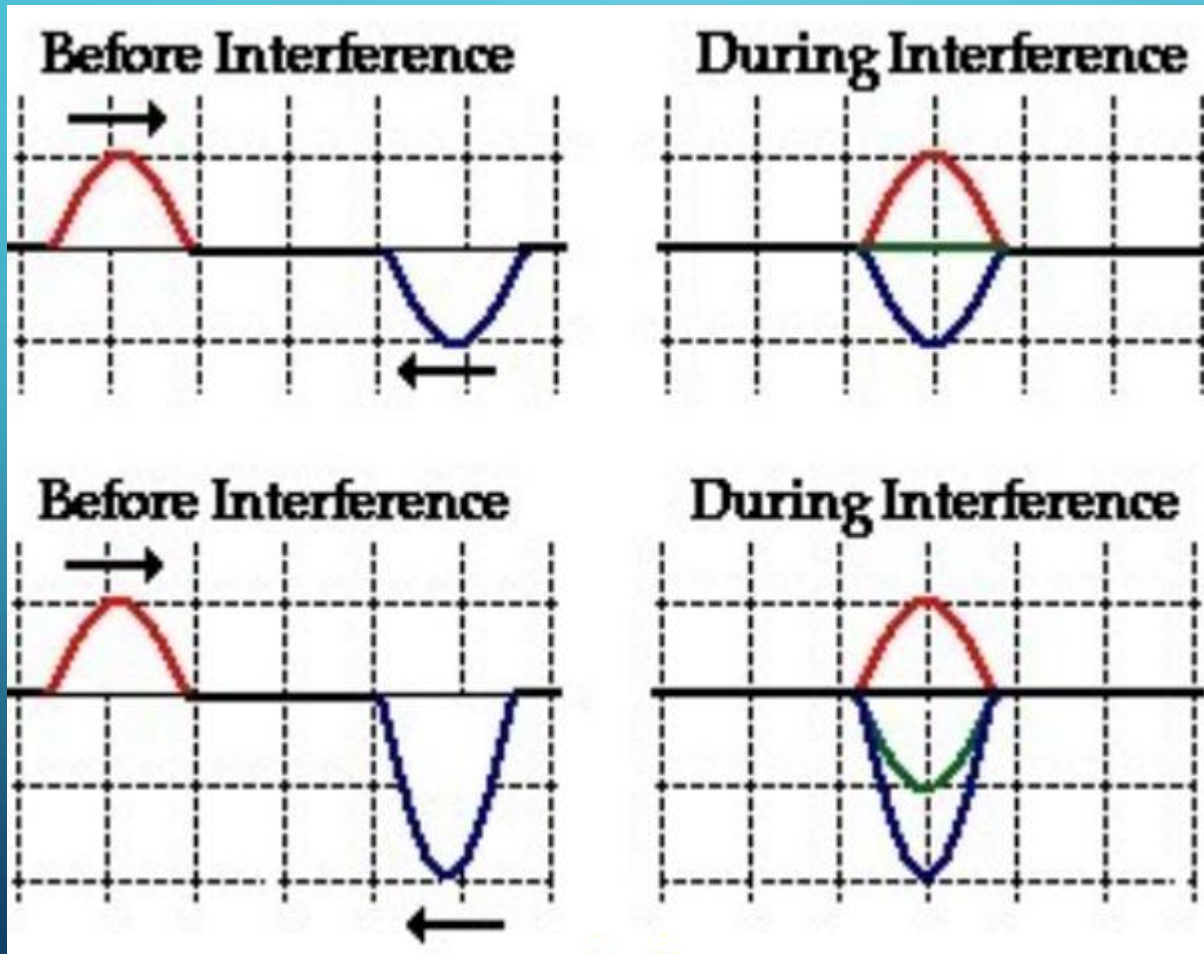
- Results when two or more waves interfere to produce a resultant displacement greater than the displacement caused by either wave itself.



Extend Page

DESTRUCTIVE INTERFERENCE

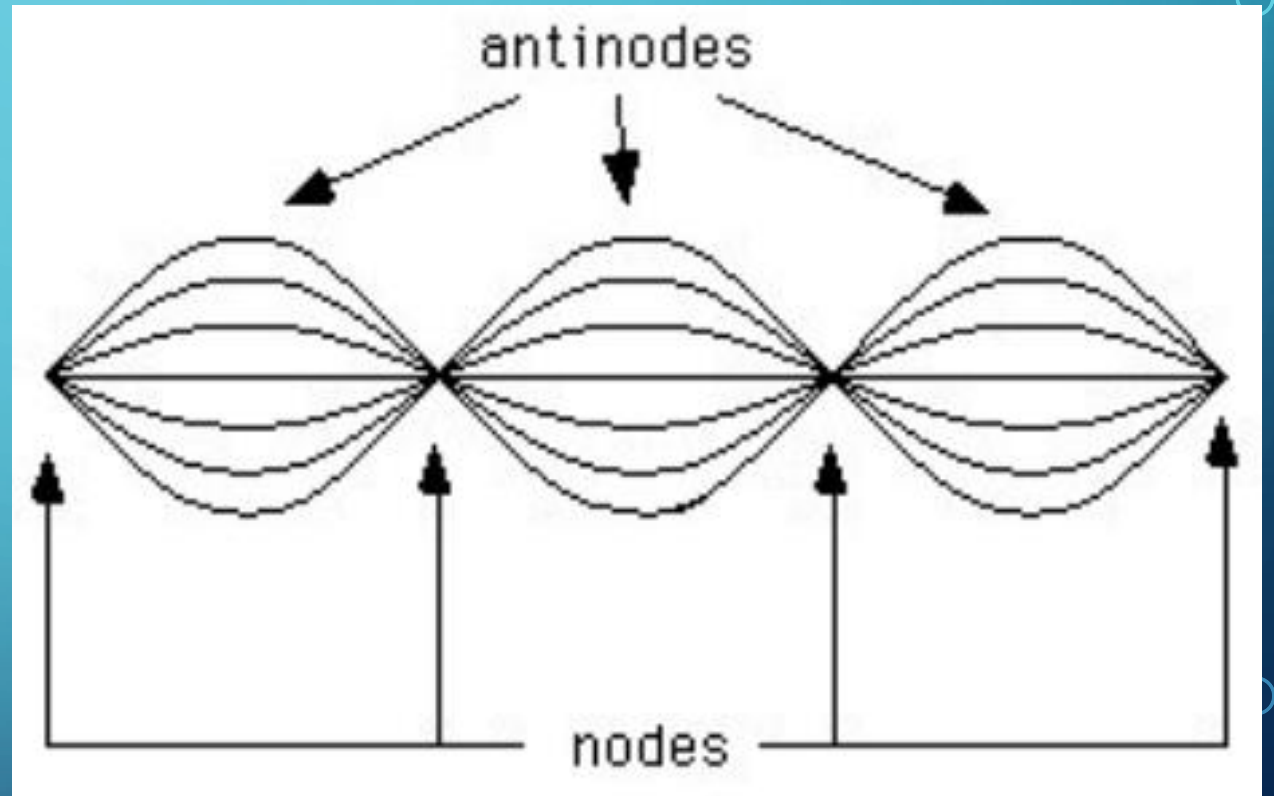
- When the resultant displacement is smaller than the displacement that would be caused by one wave by itself.



STANDING WAVES

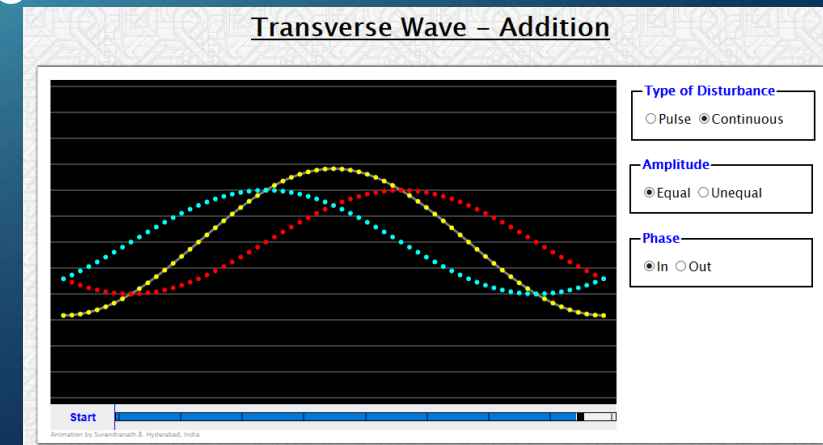
- An interference pattern that occurs if interfering waves have the same amplitude, wavelength, frequency and are traveling in different directions.
- Creates special points or lines called *nodes* and *antinodes*.
 - Nodal points or nodal lines are places of continuous total destructive interference.
 - The particles experience no displacement.

NODES AND ANTINODES



1-D STANDING WAVES

- Along a rope, string, rod or wire (etc.).
- When plucked or struck, a wire will vibrate at its natural frequency (like a guitar or piano wire).
- Changing the tension in the wire (tuning) changes the natural frequency of the wire because that changes the waves' speed. The wavelength is the length of the wire.



2-D STANDING WAVES

- Along a surface like a thin sheet of metal.
- When struck, a sheet will vibrate at its natural frequency.
- Many interference patterns can be visualized by controlling the frequency.

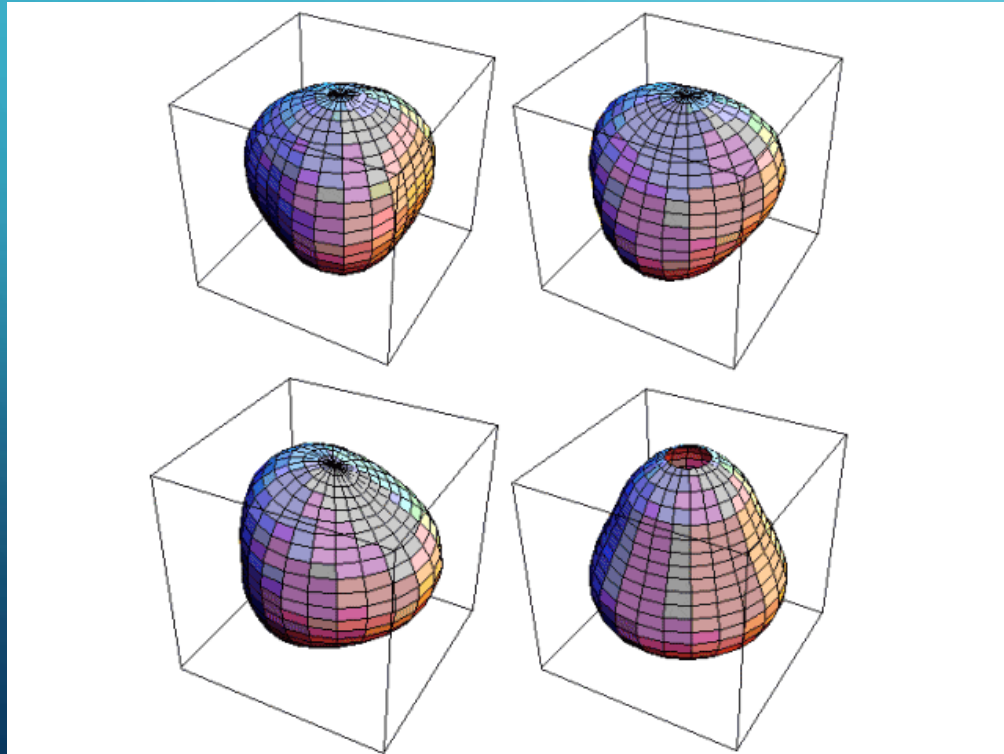


Also has a resonant effect.



3-D STANDING WAVES

- Within or through a 3-D object.
- Asteroseismology is an example.
- And structures.



Also has a resonant effect.